

# Rules for the Team Evolution Dash for Cash

# 1. Type of Event

- The race will be conducted as an individual head to head parallel event, using single slalom gates.
- There will be a timed qualification section, to rank the competitors, followed by separate male and female knock-out races.

## 2. Final ranking

- There will be one £750 cash prize winner in each of the male and female races in the "Open" category (competitors in the U18 and older age groups), and one £250 cash prize winner awarded to the male and the female competitors in the U16 or below age groups. The winners are determined by the competitors who progress the furthest through the rounds.
- If multiple competitors exit in the same round, then the prize is awarded to the competitor with the best time from qualifying.

### 3. Qualification Stage

- A total of 128 competitors can compete in the qualification stage. If the qualification is oversubscribed, then priority goes to filling the quota for 64 male and 64 female competitors, with later entry based on a "first come, first serve" basis.
- The start order for the qualification stage of the competition will be determined by random draw, including all genders and age groups, except those who are late entries and will start at the back of the start list.
- Competitors may ski the courses in warm up.
- Competitors have two timed qualification runs to determine the order for the knockout event.
- The best time from the two runs by each competitor will be used as their qualification time. They do not have to take both runs.
- If two or more competitors are tied for position based on their best run time, then their second run time will be used to determine their position.
- The results from qualification will be ranked by time, and those with the top 32 times in each gender will qualify for the Dash for Cash Knock-out races.

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# 4. Knock-out Stage

• 32 competitors of each gender will form 16 heats as follows:

Heat 1: Rank 1 vs 32 Heat 2: Rank 16 vs 17
Heat 3: Rank 9 vs 24 Heat 4: Rank 8 vs 25
Heat 5: Rank 5 vs 28 Heat 6: Rank 12 vs 21
Heat 7: Rank 13 vs 20 Heat 8: Rank 4 vs 29
Heat 9: Rank 3 vs 30 Heat 10: Rank 14 vs 19
Heat 11: Rank 11 vs 22 Heat 12: Rank 6 vs 27
Heat 13: Rank 7 vs 26 Heat 14: Rank 10 vs 23
Heat 15: Rank 15 vs 18 Heat 16: Rank 2 vs 31

- The competitors in each race will be paired from each end of the list, thus the 1st seeded competitor races against the 32nd seeded, 2nd races against the 31st, and so on.
- If a competitor receives a bye, they have the option on whether to ski their run or not.
- In the knock-out stages, until the semi-finals, all competitors will race only one run on one course, with the course draw determined by their seeding from the qualification stage.
- The competitor who completes the course in the fastest time by crossing the line first without a DSQ will advance to the next round.
- For the semi-finals and final, racers will race once on each course, with the winner decided by the combined times.
- In the semi-final and final, if a racer is DSQ or DNF then they will receive a 0.5 second time penalty.
- If both racers receive a 0.5 second penalty in alternate legs of a semi-final or final then the winner is decided by the quickest time of the other leg.

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#### 5. Start Procedure

- All competitors must be at the start in good time for their races. Any competitors missing when they are called for their race is liable to be sanctioned.
- Competitors in the semi-finals and finals are given 5 minutes' minimum from when they cross the line in their previous run to return to the start and be ready to race.
- All competitors will be set off by the start official.
- The starter will check that both competitors are present and prepared (to which the competitors can respond "no", if it is within their 5-minute window), and then commence with the start procedure as follows:

"Ready on the Red Course, Ready on the Blue Course" (this is a command that they are under orders, not a question)

"Racers Ready"
(Delay of between 0-5 seconds)

"Go"

(Signalled by a buzzer or change of traffic lights")

• In each set of races, competitors will be entitled to one false start BETWEEN BOTH ATHLETES. Following an initial false start, regardless of which course it was committed on, both competitors will be placed "under warning". An additional false start on either course, even if it is not committed by the competitor who committed the initial false start, will result in the disqualification of that competitor. The "warning" will last for that race, and reset before the next round, or leg of races if the race is a semi-final or final.

#### 6. Reasons for disqualifications

- Normal rules for gate passage in a single gate slalom competition apply, so any competitor who fails to pass all gates correctly on their run will be disqualified.
- Stepping back up is allowed.
- · Changing from one course to another.
- Interfering with the opponent, voluntarily or not, including through broken gates.
- Any competitor who false starts when under warning will be disgualified from that run.
- Disqualification will be signalled by the officials on the course to the officials at the finish and announced to the commentator as soon as possible.
- Protests on reasonable grounds against disqualification should be made to any
  official as soon as possible after the disqualification is announced by the
  commentator, and in all cases, before the start of the next round of heats.
- Protests must be accompanied by video evidence.
- There will be no protocol, only the commentator announcements.
- The Jury decision on all protests is final.
- The Jury makes the decisions in all questions not clarified by the rules.

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